

**University of Oregon
Intramural Sports**

Volleyball Rules

USVA rules will govern play except for the following Intramural Sports modifications:

The Game

1. 2 teams of 6 players
2. Minimum to start is 4 players (COED must have at least 1 of each gender playing at all times)
3. COED must maintain a 3:3 ratio at all times
3. Best 2 out of 3 games
 - a. First 2 games are to 25 points, win by 2
 - b. Third and last game (if necessary) is to 15 points, win by 2
4. Teams will have a 5 minute grace period from "game time" to get required players there
5. Net height is 8' for men, 7' 8" for co-rec, and 7' 4" for women.

Eligibility

2. Current U of O students, faculty and staff, spouses of students/faculty/staff members
3. EVERY PLAYER MUST BE ON THE ROSTER BY DEADLINE
3. Players must bring a valid UO ID to EVERY game
4. NO ID = NO PLAY, NO EXCEPTIONS!
5. Players can only play on one gender specific and one coed team at the same time
6. Current Varsity volleyball athletes are not eligible
7. ONE Club Volleyball player is eligible per entire roster
8. Varsity volleyball players are not eligible to participate in their respective or alike intramural sport, activity or event until a period of one year has passed following completion of all activities for the Department of Athletics. After the period has passed, former intercollegiate athletes must participate at the highest level of competition offered in their respective sport.
9. Professional athletes, current or former, may not participate in their respective or alike sport, activity or event. A professional athlete is defined as a person who has been paid to participate in a sport, under contract with a professional team, included on a professional team roster, practiced with a professional team and/or compensated for trying out for a team.

Equipment

1. NO JEWELRY IS PERMITTED DURING PLAY!
2. Proper footwear and attire is mandatory
3. Eye glasses are NOT permitted; Contact lenses or protective goggles are highly recommended. Shatterproof glasses may be worn but must have connection strap.
4. Knee pads are recommended but not mandatory

Scoring

1. Games are played to 25 (rally score). If a third game is necessary it is played to 15.
2. All games are win by two points with no point cap

Timing

Two time outs are allowed per game (30 seconds)

Substitutions

Unlimited substitutions on a dead ball

Rotation & Serving

1. The first server of the set is the right back position. Thereafter, when a team is awarded a loss of rally, the player in the right front position rotates to the serving area.
2. If a team has served out of order, the team loses the serve and a point is also awarded to the opposing team at this time. The players of the team at fault must immediately resume their correct position.
3. At the beginning of a new game, players may change positions in their service order

Serving Faults: Referee will signal side out and award a point to the opponent when one of the following occurs

1. The ball passes under the net
2. The ball touches a player of the serving team or any object before entering the opponent's playing area

3. The ball lands outside the limits of the opponent's playing side
4. The server serves from outside the service area or commits a foot fault
5. The player serves with two hands
6. Improper rotation order
7. *A served ball that contacts the net and goes into the opponent's half is live, provided that the net contact occurred between the antennas.

Back-Row Players

1. A back-row player (on or in front of the attack line) cannot contact the ball completely above the height of the net and complete an attack.
2. A back-row player may touch the ball from behind the attack line and may land on or in front of the attack line providing the takeoff was clearly behind the attack line
3. Any attack by a back-row player in which their takeoff is on or in front of the attack line will result in a side-out and a point for the opposing team.

Sports Code

1. All participants and spectators are governed by the SPORTS CODE available in the SRC.
2. Only captains may address officials
3. Team captains are responsible for their sidelines and spectators.
4. Negative consequences for the team may result as a direct reaction to spectators' behaviors or actions.

NO alcoholic beverages and/or tobacco products permitted on University property

ADDITIONAL GROUND RULES

When playing with two courts side by side balls entering adjacent courts will be called dead.

If the adjacent court is empty the ball will remain live.

Any ball contacting the ceiling and returning to the same side of the court is playable.

Balls that hit baskets or wires may be replayed if deemed playable by the official.

PROTESTS

Protests can only be made based on rule misinterpretation by the Intramural Sports Staff at the time of the incident.
(i.e. you cannot protest a rule misinterpretation after the game is over)

A time-out must be called, and a protest requested to the officials must be made by the captain of the team. If the staff was incorrect, you will not lose the time-out.

Protests based solely on a decision involving the accuracy of judgment on the part of an official will not be considered.

Protests involving player eligibility will also be considered

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